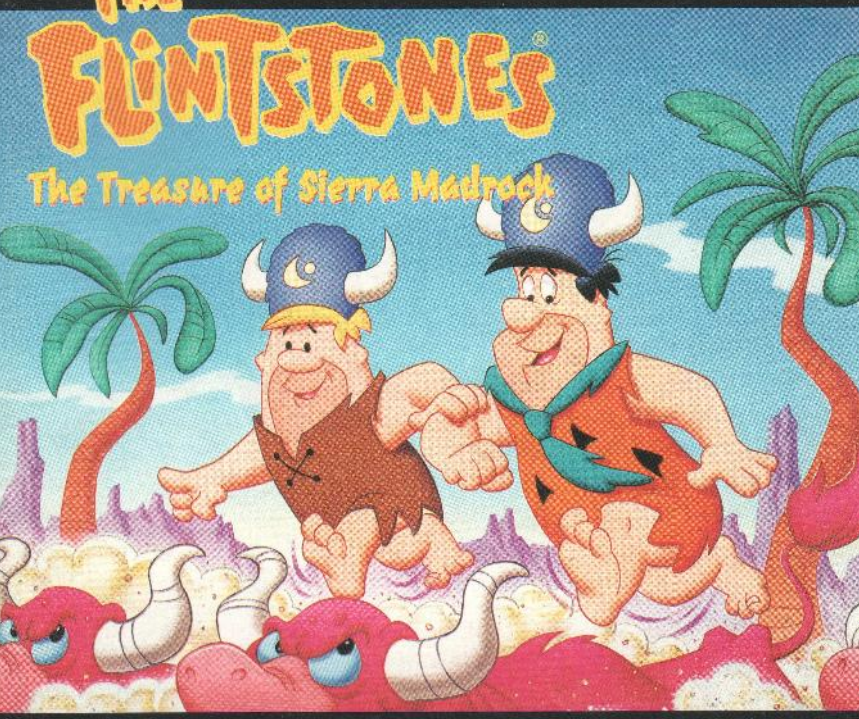
SNSP-9F-AUS

THE FLINTSTONES®

The Treasure of Sierra Madrock



INSTRUCTION BOOKLET

Hanna-Barbera

SUPER NINTENDO™
ENTERTAINMENT SYSTEM
PAL VERSION

TAITO®

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JUMP START

Blast through this section to learn how to get right into the action.

- From the Title screen press the Start button to advance to the Menu screen.

- Press the Control Pad up/down to choose 1 Player.
- Press the Start button to advance to the introduction.
- Press the Start button to advance through the introduction to the Map screen

- Press the Y button for Fred or Barney to toss the die.
- Press the Control Pad to move Fred or Barney the number of spaces indicated by the die.
- Fred/Barney will begin the adventure automatically when they've moved the correct number of spaces.

TWO-PLAYER GAMES

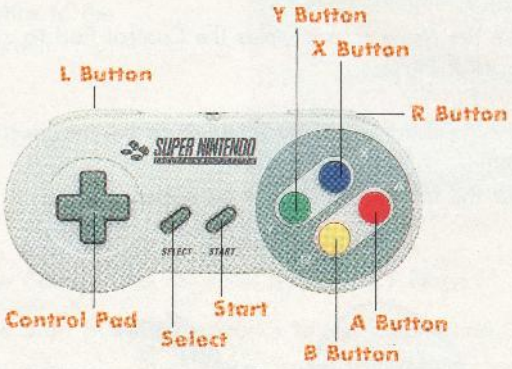
Player One is Fred. Player two is Barney. Got it?

To start a Two Player game follow the instructions below:

- From the Menu screen, press the Control Pad to choose 2 Players.
- Press the Start button to advance to the introduction.
- After the introduction, you'll be rocking!

CONTROL

Read the following section to get the low down on getting around Bedrock.



Control Pad: Press left/right to move characters left/right
Press down to make Fred and Barney duck their heads.

A button: Press to advance through text quickly.

B button: Press to jump.

Y button: Press to attack.
Press to stop the lucky wheel.

X button: At the Map screen hold down the X button and press the Control Pad to scroll around the current map.

L/R buttons: Press the L/R button while holding the Control Pad left/right to make Fred and Barney run.

Start button: Press to pause the game.

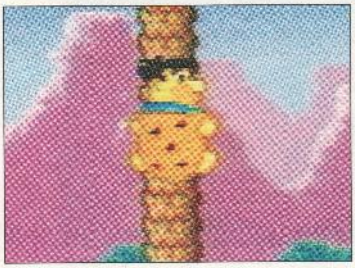
Select button: Press to advance to the Treasure Map screen from the Map screen.

SPECIAL MOVES

Fred and Barney can really move! Read on and find out.

Climbing: Fred and Barney can climb certain objects in the game.

- When a character is in front an object to be climbed press the Control Pad up to make the character grasp the object.
- Press the Control Pad up/down to move the character up and down on the object.
- ***Note:*** Not all objects can be climbed! Experiment!



SPECIAL MOVES CONT.

Flying: Well, not really, but they do try! To keep Fred or Barney in the air longer while jumping, press the B button.

- Press the B button while jumping to make Fred and Barney flap their arms.

Swimming: Fred and Barney can swim when they fall into the water. Make sure their heads stay above the surface or you'll be sorry!

OPTIONS

Options let you tailor the game to your own needs.

- From the Menu screen press the Control Pad to choose Option.
- Press the Start button to advance to the Option screen.

- Press the Control Pad up/down to choose the Option you want to change.
- Press the Control Pad left/right to change the chosen option.

Choose from the following options:

Left: Select 1,2,3,4, or 5 lives.

Sound: Select Stereo or Mono

Sound Test: Check out all the excellent sounds in the game!

To listen to the Sound Test follow the procedure below.

- Press the Control Pad left/right to select the effect you want to hear.
- Press the A button to start the effect.
- Press the B button to stop the effect.

GAME SCREEN

You have to know the score to play the game. Check out this section so you can stay on top of what's going down in Bedrock!

The Map screen

Fred/Barney: Indicates the number of lives remaining.

Hearts: Indicates the character's energy level.

Clams: Indicates the number of clams collected.

Sign: Indicates an area that has been completed.

The Game screen

Character: Indicates the character's remaining lives.

Hearts: Indicates the character's energy level.

Stars: Indicates the current number of Stars collected.

Time: Indicates time remaining to clear the round.

Big Stars: Indicates the number of Big Stars collected.

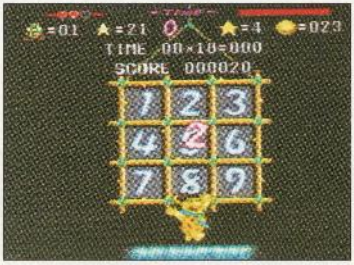
Clams: Indicates the number of Clams collected.

Dash meter: Indicates the length of time you can run at high speed.

CLEARING A STAGE

After you complete a stage you will advance to the Bingo screen. This is your chance to earn some extra lives! When you finish a level, the last number of the timer falls down, and lands on the Bingo Board.

Complete a row and score some goodies:



One row	1UP
Two Rows	3UP
Three Rows	5UP

A number can only appear on the Bingo Board once.

If a number hits Fred or Barney on the head and turns into an apple, one of Fred's empty hearts will be filled.

CONTINUING THE GAME

- From the Game Over screen press the Control Pad to choose Continue.
- Press the Start button to advance to the beginning of the world you last played.
- To return to the last sub-stage you were in, choose Password with the Control Pad instead of Continue.

PASSWORD

Passwords allow you to continue a game at a later date. In the Flintstones: The Treasure of Sierra Madrock, passwords are given when a stage is completed. Write them down! Follow these instructions to use a password:

- From the Menu screen press the Control Pad to choose Password.
- Press the Start button to advance to the Password screen.

- Press the Control Pad to move between windows.
- Press the A or B buttons to change items.
- Press the Start button to enter the Password.
- If the correct Password has been entered you will advance to the game.
- If an incorrect Password has been entered you'll hear a sound.

WATCH OUT FOR WILMA!

You heard me. If Wilma catches Fred, or Betty nabs Barney, they'll drag them back home. Don't let'em get you! It's better to face a bruiser brontosaurus than Wilma in a bad mood···

ITEMS

You'll find various items in your quest for The Treasure of Sierra Madrock. Keep on reading to find out what they do.

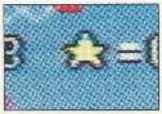
Fred 1UP

Barney 1UP

Clams - Bedrock's official currency. You'll need all the clams you can get for shopping. When you take out a monster you'll be rewarded with clams.

Heart - Adds one to your heart line.

Big Star - Collect 10 for a 1UP



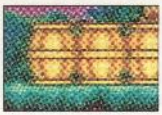
Little Star - Collect 100 for a 1UP

Apple - Adds one to your energy level.

Multipliers - Multiplies your 1UP's by the number shown.

Cactus Juice - Score this drink at the Cafe to add to your life.

Dodo Egg Sandwiches - Grind one of these treats at the Cafe to fill in those hit points!

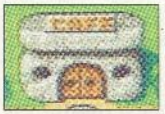


Barrel - Bust'em to find items.

Bronto Burger - So yummy they'll give you a 1UP! You can find them at the Cafe.

ROADSIDE ATTRACTIONS

Hey! You have to check out the sights when you're cruising around Bedrock. Read on for an insider's run down on all the happening spots.

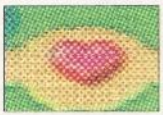


Cafe - Best place in town to refresh yourself. Grab a Bronto Burger, Dodo Egg Sandwich, or Cactus Juice.

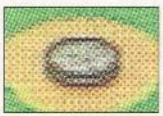
Bones - A very special place. Pay a visit and find out for yourself.

Stadium - The best place to play sports. Winners get extra jump power. Give it a try!

Park - If you have the clams, they'll have the games. Always an excellent place to go if you can afford it.



Heart - Bonus stage. Grab all you can while you have the chance.



Normal - Just your average space. All you have to do is clear it!

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